

# Three in a Box! Guess What!

## A: This game helps your pupils to:

- use fillers to help maintain fluency
- use rising when listing things.
- use knowledge of spelling to guess the words.



## B: Target Language:

'Hmmm...I have three \_\_\_ in my box.'
'One begins with (letter).'
'Can you guess what?'
'Erm...I think you have a/an...a/an...and a/an...'
Animals, classroom objects, everyday objects, food

## C: Getting pupils ready:

- Ask pupils questions like 'Give me an animal beginning with B!' etc.
- 2. Ask pupils to mime holding different objects e.g. a bag, an umbrella, a box.
- 3. List words with rising intonation on each word.

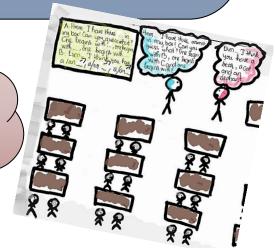
## D: How to play the game:

- 1. Call a strong pupil up to the front and stand opposite each other. Mime picking up and holding an imaginary big box (use some acting. Make the box feel heavy).
- 2. Ask the pupil 'Hmmm...I have THREE ANIMALS in my box!

  Can you guess what? One begins with B, one begins with C and one begins with Tl'. Let the pupil guess.
- 3. Write the dialogue on the board
  - Pupil A: 'Hmmm...I have THREE \_\_\_ in m box! Can you
    guess what? One begins with \_\_, one begins with \_\_ and one
    begins with \_\_'.
  - Pupil B: 'Erm...I think you have a/an\_\_, a/an\_\_ and a/an\_\_'. Mark spaces with rising intonation.
- 4. Ask pupils to stand up, face each other and play in pairs.
- 5. Don't' forget to go around and support your pupils speaking.

#### REMEMBER:

Highlight and encourage the use of filler words like 'Hmm' and 'Erm' to help pupils with fluency.



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## Class Profile

Game Type: Guessing

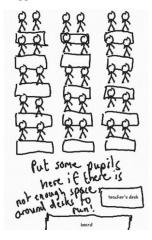
Age: 5 - 7 years old

Class Size: 20 - 40

Resources: None

Time: 10 minutes

Group Size: 2 pupils (pairs)
Suggested Classroom Arrangement:



#### **TIPS**

You can start with pupils just guessing ONE thing in the box if it is too difficult. Move up to TWO and then THREE.

Encourage pupils to say the full dialogue. Don't worry if your pupils do not say it perfectly. Focus their attention on the key words i.e. *three*, *guess*, *begins*, *I think*, *have*.

Focus on specific categories, such as animals, furniture, classroom objects, everyday objects, food and drink etc. to make the guessing easier and quicker.

## Fun Variation

- You can change it from a box to anything like 'What's in my bag?', 'What's in my pocket?'
- You can play in groups.
   Whichever pupil guesses the most can go next.